

NEBULA SERIES

NEBULA SPACE

Quick User Manual

Atmospheric reverb for depth, motion, and cinematic space shaping.

Version 1.0 · 2026-05-28

Introduction + Installation

Short, practical, and cinematic.

What Nebula Space Is

Nebula Space is an atmospheric reverb plugin designed for width, depth, and smooth cinematic tails. It stays clear in a mix while adding floating dimension and ambient emotion.

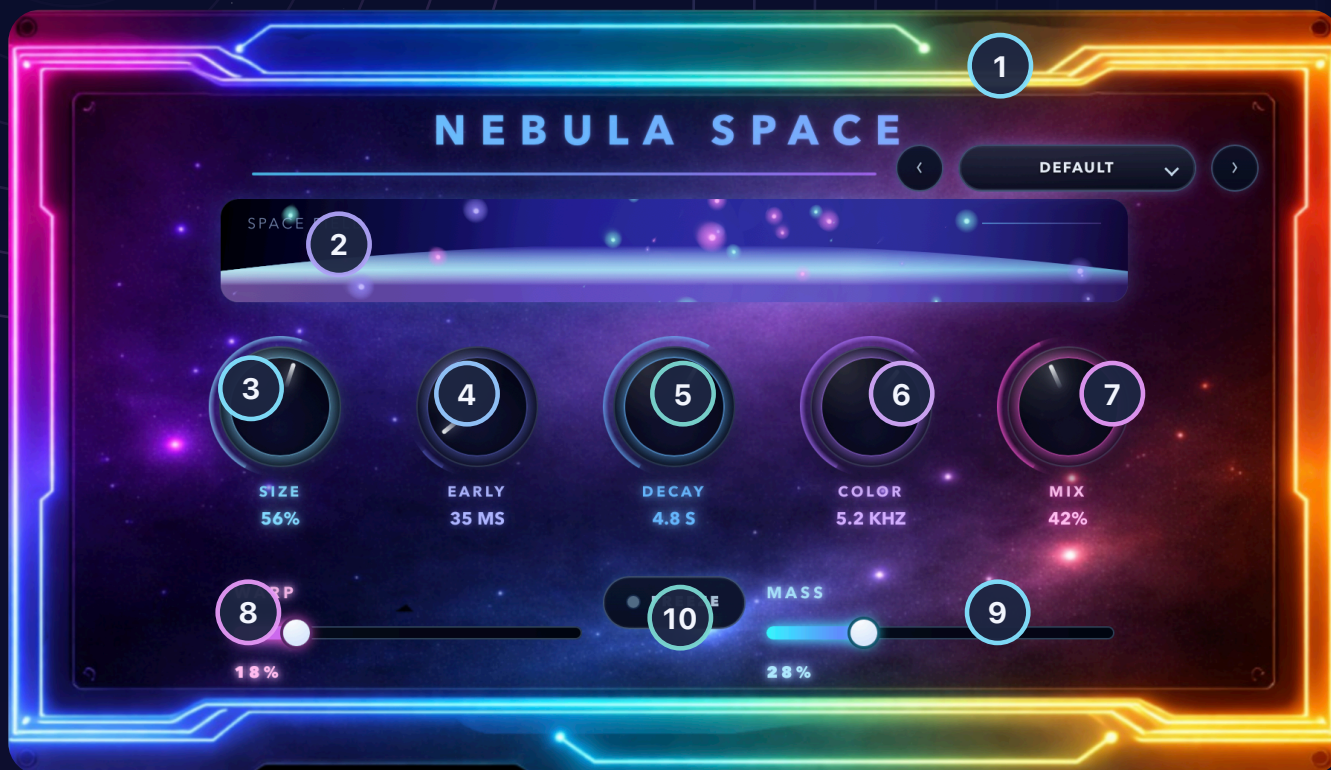
Installation

- macOS: Run installer → choose AU/VST3 locations → rescan your DAW.
- Windows: Run installer → confirm VST3 path → rescan plugins in host.
- Formats: VST3 / AU (macOS) / AAX (optional build).
- If not visible: clear plugin cache and run a full rescan.



Interface Overview

Large visual reference with fast control mapping.



1. Preset Browser
2. Space Field
3. SIZE
4. EARLY
5. DECAY

6. COLOR
 7. MIX
 8. WARP
 9. MASS
 10. FREEZE
- FREEZE SYNC**
FREEZE DIVISION
1/16, 1/8, 1/4, 1/2, 1, 2

Parameters

Clear control roles with balanced visual rhythm.

Core Controls

CONTROL	WHAT IT DOES	MUSICAL RESULT
SIZE	Sets apparent room scale and tail spread.	Wider perceived space and longer bloom.
EARLY	Controls early reflection arrival timing.	From tight front image to broader depth cues.
DECAY	Sets late reverb tail length.	From short ambience to long cinematic sustain.
COLOR	Tilts high-frequency energy in the tail.	From dark velvet wash to airy brilliance.
MIX	Blends dry and reverberated signal.	Parallel-style space glue with clear source focus.
WARP	Adds animated rear-space motion.	Subtle cosmic movement and evolving dimension.
MASS	Increases body density and low-mid weight.	Fuller cloud-like depth without brittle highs.
FREEZE	Holds the current ambience bed. FREEZE SYNC locks Freeze to host tempo. Division: 1/16, 1/8, 1/4, 1/2, 1, 2.	Sustained ambient textures, infinite pads, and rhythmic frozen spaces.

Musical Use Cases + Quick Tips

Intuitive workflows that translate quickly in session.

Use Cases

Vocal Atmosphere	Add width and emotion while keeping center focus clear.
Synth Pads	Use FREEZE + FREEZE SYNC for sustained ambient textures.
Drum Rooms	Add dimension without losing transient definition.
Guitar Wash	Turn clean plucks into cinematic trailing space.
Sound Design Beds	Use FREEZE + FREEZE SYNC divisions for rhythmic frozen spaces.

Quick Tips

- Set DECAY and MIX first, then shape width with SIZE.
- Use EARLY lower for distant wash, higher for front definition.
- Push COLOR brighter only after level balance is stable.
- Add WARP and MASS subtly to avoid masking lead focus.

Simple flow: set SIZE → place EARLY → tune DECAY/COLOR → blend with MIX → finish with WARP/MASS.

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