

NEBULA SERIES

NEBULA DRUMS

Creative Drum Instrument for Decent Sampler

FarmVerb

Version 1.0 · 2026-06-21

Introduction + Installation

Creative drum worlds for Decent Sampler.

What Nebula Drums Is

Nebula Drums is a creative drum instrument built for Decent Sampler. It combines four themed drum worlds, each with custom layered drum sounds created from royalty-free source recordings and original sound design processing. It is designed for electronic production, cinematic scoring, experimental music, modern beat making, and creative sound design.

Glitch & Industrial

Organic Lo-Fi

Cybernetic Trap

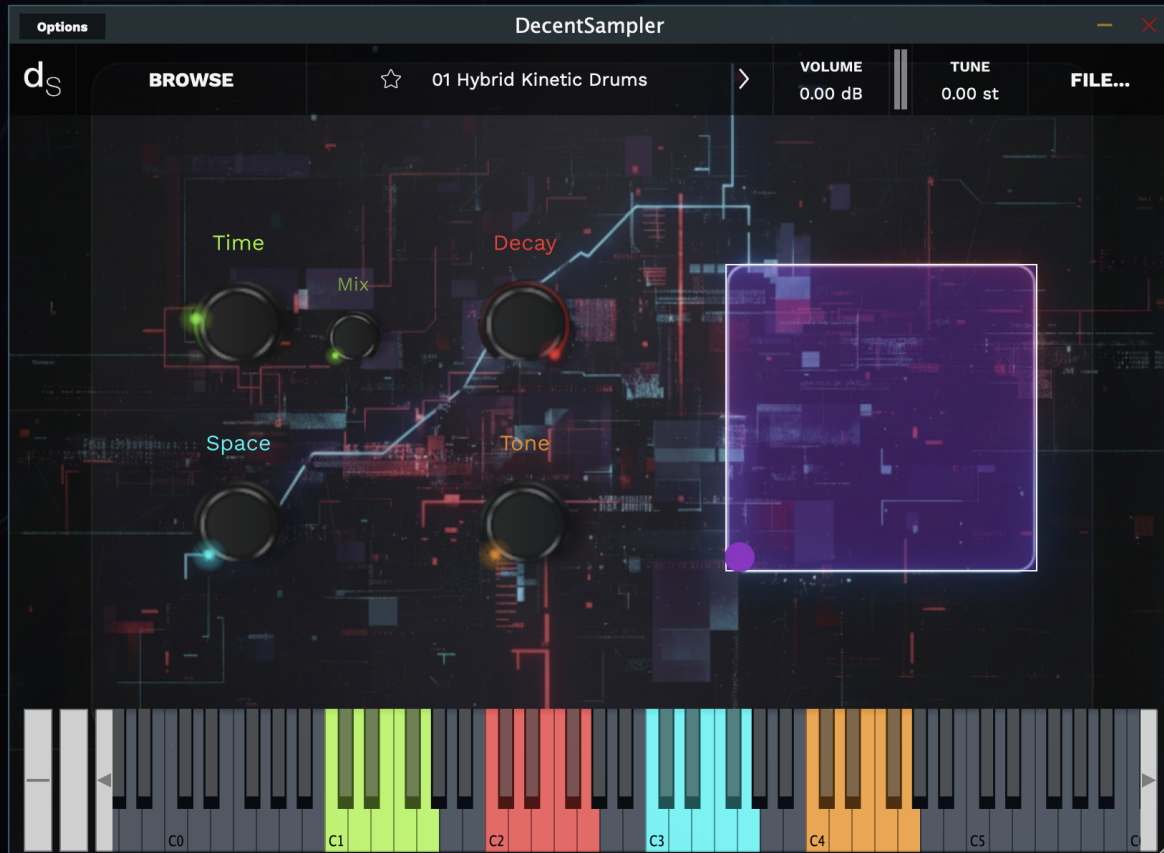
Experimental Cinematic

Installation

IMPORTANT

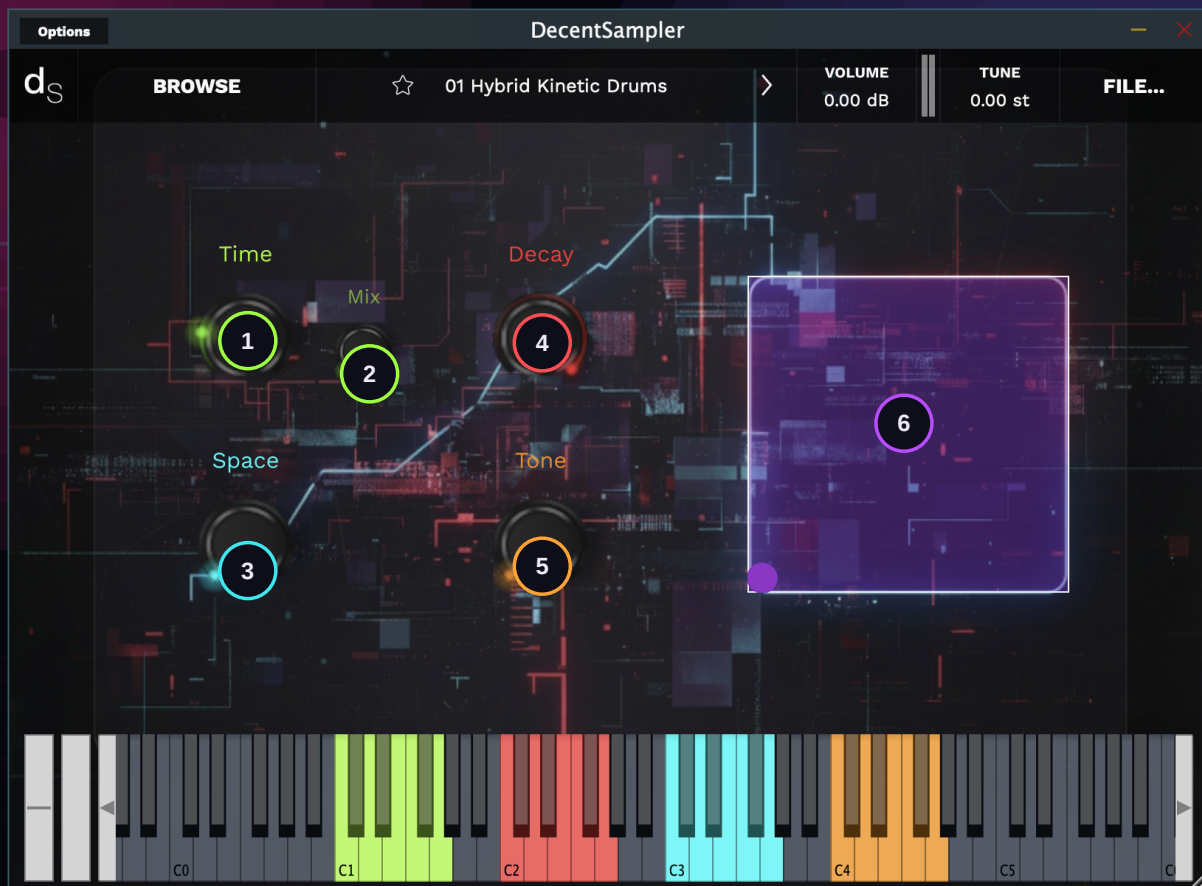
Nebula Drums requires Decent Sampler. Install Decent Sampler before using Nebula Drums.

- Step 1: Download and install Decent Sampler from <https://www.decentsamples.com/product/decent-sampler-plugin/>
- Step 2: Load Nebula Drums inside Decent Sampler.
- Step 3: Open presets from the Nebula Drums library.



Interface Overview

Large visual reference with performance-focused control mapping.



1. TIME
2. MIX
3. SPACE
4. DECAY
5. TONE

Controls delay time.
Controls delay amount.
Controls reverb amount.
Controls drum envelope decay.
Controls overall brightness and low-pass filtering.

6. XY PAD

Controls multiple effects simultaneously for creative performance, sound transformation, and experimental processing.

X-Axis

- Wavefolder Drive
- Wavefolder Threshold
- Phaser Mix
- Phaser Modulation Rate

Y-Axis

- Delay Wet Level
- Delay Feedback
- Reverb Amount

Keyboard Layout + Presets

Color-coded drum worlds and tempo-synced rhythmic presets.

Keyboard Layout



Green Section

C1 Range

Glitch & Industrial

Red Section

C2 Range

Organic Lo-Fi

Blue Section

C3 Range

Cybernetic Trap

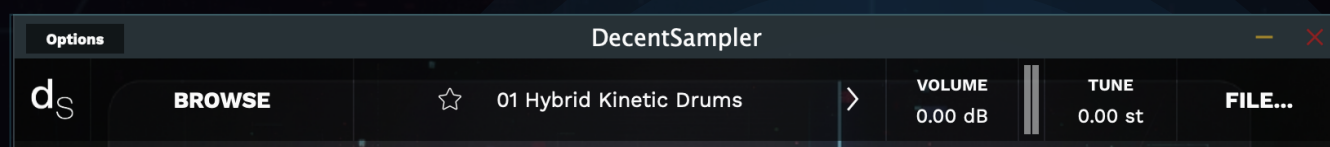
Orange Section

C4 Range

Experimental Cinematic

Each theme contains Kick 1, Kick 2, Snare 1, Snare 2, Hi-Hat 1, Hi-Hat 2, Percussion 1, and Percussion 2.

Presets



01 Hybrid Kinetic Drums

Contains one-shot drum sounds mapped directly across the keyboard. All remaining presets are pattern-based presets.

Pattern presets automatically generate rhythmic sequences and synchronize to the DAW host tempo. The generated patterns are designed to create evolving rhythmic variations and creative starting points.

Examples

- Glitch Core
- Hyper Drill
- Binary Noise
- Chaos Clock
- Polyrhythm Spider
- Fractured Time Organism

All pattern presets follow the host BPM automatically.

Sound Design Philosophy

Layered construction for evolving drum worlds.

Layer Stack

Body

The core weight, punch, and low-mid identity of the drum.

Texture

Noise, field material, mechanical detail, or organic movement.

Top Layer

Transient snap, air, click, brightness, and performance edge.

Theme Materials

Glitch & Industrial

Machine noise, digital clicks, metal impacts

Organic Lo-Fi

Paper textures, wood impacts, leaves, environmental recordings

Cybernetic Trap

808 layers, digital artifacts, robotic textures, electronic transients

Experimental Cinematic

Taiko drums, thunder recordings, cinematic impacts, atmospheric textures

Source Transformation

All source recordings were collected from royalty-free sources and transformed through extensive layering and original sound design processing.

Simple flow: choose a drum world -> shape decay/tone -> perform the XY Pad -> capture rhythmic motion.

LEGAL

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The latest license information is available at:

farmverb.com/eula

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